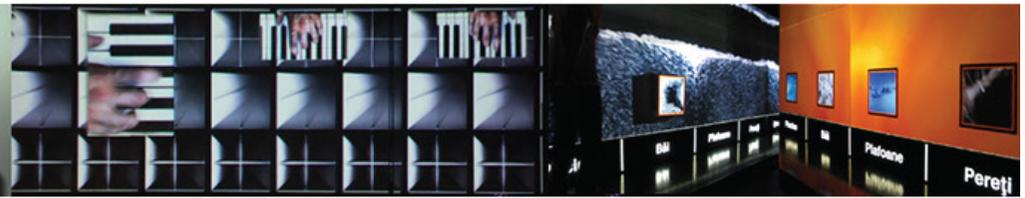
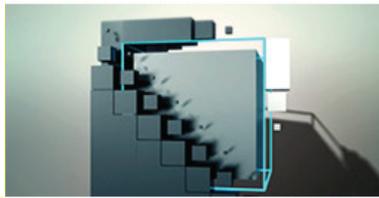




Mihaela  
Kavdanska



Selected projects





# Spaces Alive

A project in collaboration with Dilmana Yordanova BG/ RO  
A series of site-specific performative installations  
& intermedia dance performances, 2016 - ongoing

SPACES ALIVE is a project conceived by the media art duo Mihaela Kavdanska & Dilmana Yordanova as a series of site-specific, dance performances or performative video installations. They invite to collaboration artists from different fields, telling a new story every time, in a new space, using various formats of interaction and implementation.

SPACES ALIVE is an inspirational site-specific poetry, "bringing to life" a certain physical space, through the interaction between dance/ performance, generative visuals (as interactive video projection) and sound.

All media being connected in a real-time experience of intermedia oneness, for artists and public.



**Spaces Alive | 01  
NAG Retrospect:  
Memory Leaks  
2016  
ARCUB  
Hanul Gabroveni  
Bucharest**

Concept & art direction:  
Mihaela Kavdanska  
Dilmana Yordanova  
Performers:  
Mariana Gavriciu  
Lia Marin  
Maria Beatrice Tudor  
& Daniela Sima  
Soundscape:  
Mirian Kolev

The arch as a gateway  
to the birth of a new  
experience.  
A Door of Time.  
In "Spaces Alive",  
the arch is constantly  
re-composed and  
re-contextualised.  
Each of the four arches  
has a role in creating  
an experience for both  
artists and the public.

**Trailer:**  
<https://vimeo.com/187027303>  
**Links:**  
<https://vimeo.com/kotkivisuals>  
[kotkivisuals.com](http://kotkivisuals.com)  
[kavdanska.eu](http://kavdanska.eu)



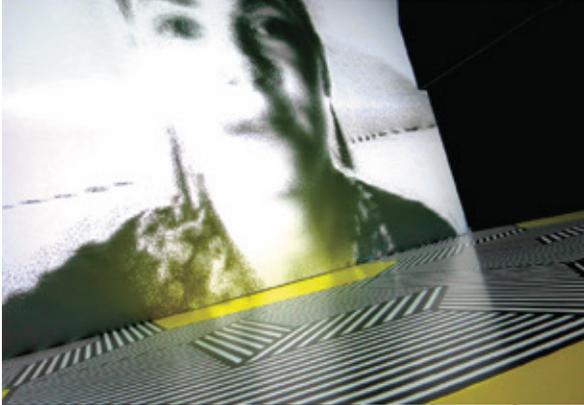
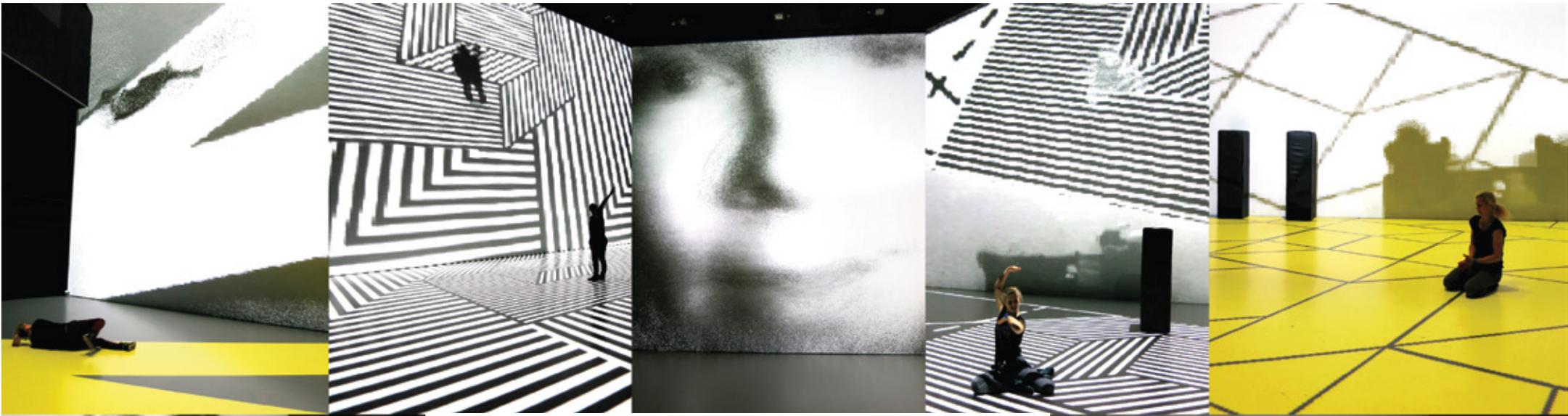
**Spaces Alive | 02  
TEDxLinz  
2016  
Voestalpine  
Stahlwelt  
Linz**

**INTERMEDIA  
BODY:  
Escape into  
the Present**

Concept & art direction:  
Mihaela Kavdanska  
Dilmana Yordanova  
Performer:  
Mihaela Kavdanska  
Soundscape:  
Mirian Kolev

A talk about the return  
journey from BEING  
to DOING,  
and back to BEING  
through DOING.  
A story about playing  
roles and connecting  
dots with or without  
technology: different  
artistic media, different  
artists/ people,  
public and artists,  
to experience the  
oneness of going  
beyond our "doings".

**Link with full video of the TEDxLinz talk:**  
[www.youtube.com/watch?v=DjpbXKmJiYk&t=4s](http://www.youtube.com/watch?v=DjpbXKmJiYk&t=4s)



## Spaces Alive - Coloured Black Holes

**intermedia dance performance**

TANZHAFEN Festival 2017 | Ars Electronica Center, Deep Space 8K

A project by

KOTKI visuals (Mihaela Kavdanska & Dilmana Yordanova)

&

The Crew Dance Production (Gergely Dudas, Enyer Ruiz, Jacqueline Schiller, Anni Taskula)

Music: Mirian Kolev | Sound engineer: Hassan Zanjirani Farahani

Max MSP Jitter developers: Cristian Iordache aka Ygreq, Hassan Zanjirani Farahani.

Thanks to Hannes Köcher.

Photo documentation: Hassan Zanjirani Farahani, Alex Brugger, Mihaela Kavdanska

Video documentation: LM.Media





# Spaces Alive .01

The arch as a gateway to the birth of a new experience. A Door of Time. In "Spaces Alive", the arch is constantly re-composed and re-contextualised. Each of the four arches has a role in creating an experience for both artists / performers and the public.

Witness of the past and bearer of memory is the first arch where the public enters the exhibition space. It is an inspirational site specific element. Separating physically and symbolically the inner space from the outer space allowing the flow of energy between them. It becomes a gateway through which the visitor is attracted to the second arch.

The second arch is on the floor. Showing an outline, it delineates a space, and provides the context for the creation to happen. Similar to a womb, it contains a performative presence allowing it to stand up, develop itself and take a deep transformative journey.

At the base of the second arch, the third rises. Vertical, clear, stable and white. An arch-shaped screen reflects, metaphorically, the performative scene. The form is designed to support the experience, to offer a

spatial-architectural context, allowing the performative space to develop upward. The relationship between the two arches is harmonious like an object and its shadow. Depending on your view point, optical illusion could appear to question which one is the object and which is the shadow. The performer is invited to explore this organically connected space created by the two arches.

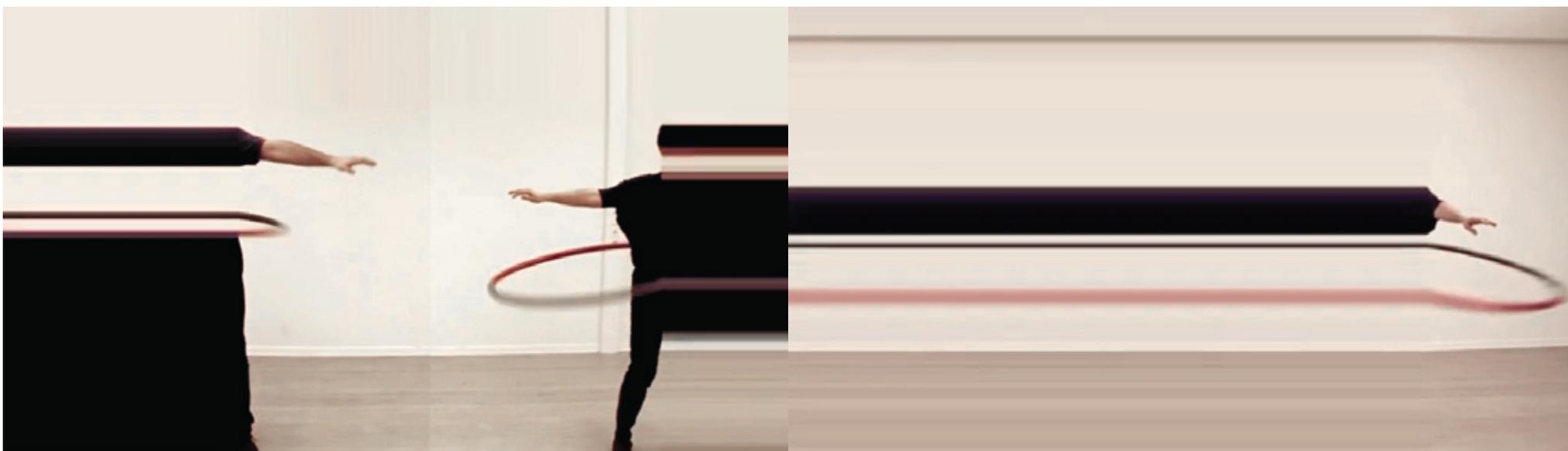
The surrounding fluid and ambient sound scape also enhances the story. All the elements merge together to allow the performer to create a unique experience which is reflected in the fourth arch. The fourth arch mirrors what is happening in the performative space. The reality and the augmented reality are permanently connected.

The last area in the Space Alive creates another dimension, having the appearance of an abstract trace, sometimes recognisable. A cluster of alive digital particles, rising from the presence and movement of the performer, fused with the light on the brick walls of the space.

The entire installation becomes a space alive, created out of interconnected realities constantly composing and recomposing memories.

**A single channel video installation, 10:40min, part of the exhibition NACH.SCHAU Power Tower, Energie AG, Linz June 8th - August 6th, 2017**

Concept & art direction: Mihaela Kavdanska & Dilmana Yordanova  
Performers: Mariana Gavricuc, Lia Marin, Maria Beatrice Tudor & Daniela Sima  
Soundscape: Mirian Kolev  
Interaction design: Cristian Iordache



# The Vicious Circle

Personal space undergoes continuous movement and transformation. When it interferes with another personal space, there appear mistakes and glitches, which become fluid or become vicious circles, loops of error between two personal spaces. Humans are a line in continuous movement: they dilate, they contract, they relax and they get tense, they become someone else, they form a body, they connect with another body, they become space itself. Or the other way around: the body, the character is reduced to a line of energy in continuous movement.

The hula hoop, generally used as performative object or as entertainment, is brought here into an everyday, "uninteresting" space, in which it is completely stripped of its usual significance. The hula hoop twirling executed by the two characters standing face to face visualises the continuous influence that we exert,

willy-nilly, over our personal space, thus becoming a symbol of the continuous exchange of invisible flow of energy. Only the circular movement, almost meditative in its repetitiveness, is common to the vicious circle and the hula hoop, and thus can turn an error into a vice. The Vicious Circle is a self-referential, but also generally valid, work. It is part of a series of interactive videos and audio-visual installations, in which hula hoop twirling, reduced to its banal dimension and performed in various common spaces, involving ordinary couples (or former couples) with no performative intention, reflects the vicious circles in which the characters turn in their inter-human relations. Might errors take us out of our vicious circles? (Mihaela Kavdanska)

## **The Vicious Circle 2013**

Single channel  
video projection,  
life size of the  
characters.

2:10 min, loop

Music: Sorin Păun  
"Randomform"



# Hacking Meditation - when stillness interacts

Single channel video, 2014

Concept, art direction, performative intervention in public space & video production: Mihaela Kavdanska

Exhibited as a single channel video (screen or projection) at:

VIENNAFAIR 2015; Pixelpoint – Media Art Festival, Nova Gorica SI & Gorizia IT, 2015;

“Videozoom: Romania, Legal Minorities on Urban Rites”, Museo di Roma in Trastevere, 2015.

**"Is meditation a special spiritual practice or a usual one in everyday life?**

**Could meditation be a method of hacking the public space?**

**Is the stillness a way to hack the daily routine?**

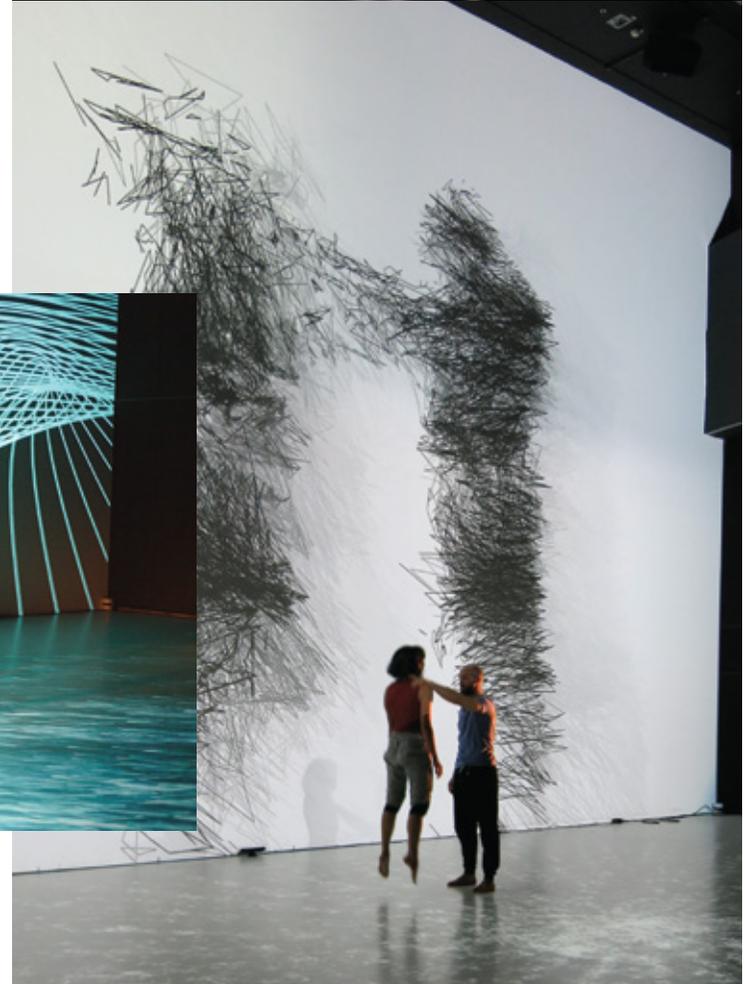
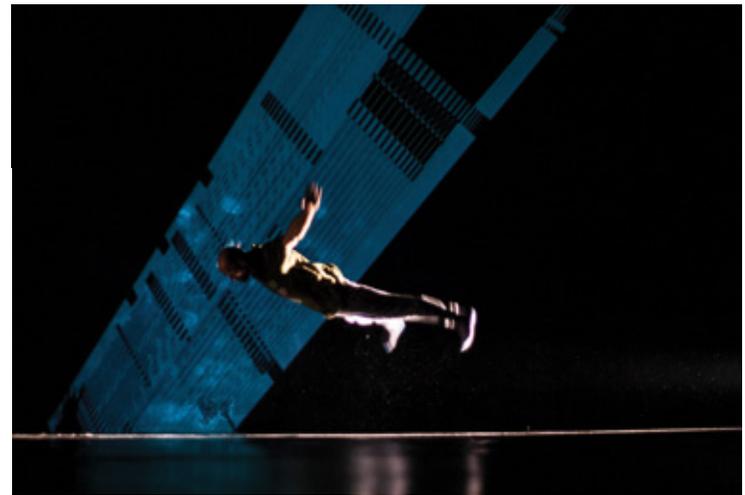
**Mind Hack. Life Hack. Hacking the Universe."**

Video preview: <https://vimeo.com/123047806>

Password: Hacking14

# 0002 | birdville

Intermedia dance performance, 2014 - 2016  
In collaboration with Tangaj Dance & KOTKI visuals

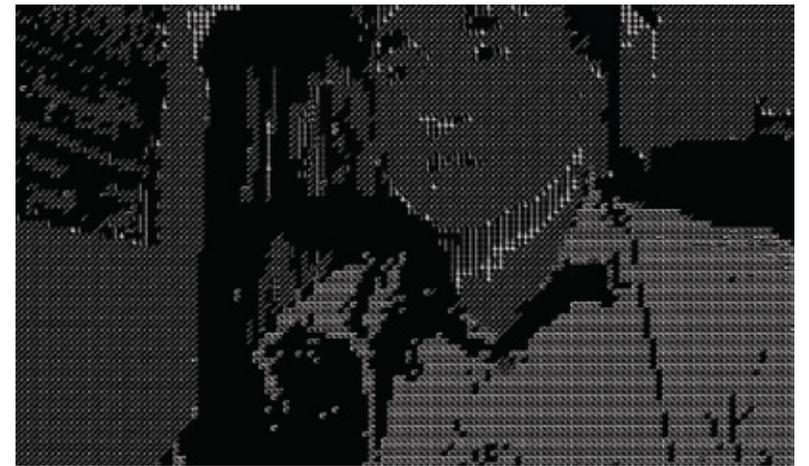




# Coded Intimacy

Large scale digital print & video  
"Preise und Talente 2015" exhibition, Linz  
In collaboration with Nathan Guo, CN





# Coded City

Bucuresti Sud Exhibition, Halele Carol, 2015

Video installation, interactive video projection, exhibition design  
In collaboration with Nathan Guo, CN, KOTKI visuals, RO/ AT, Zeppelin



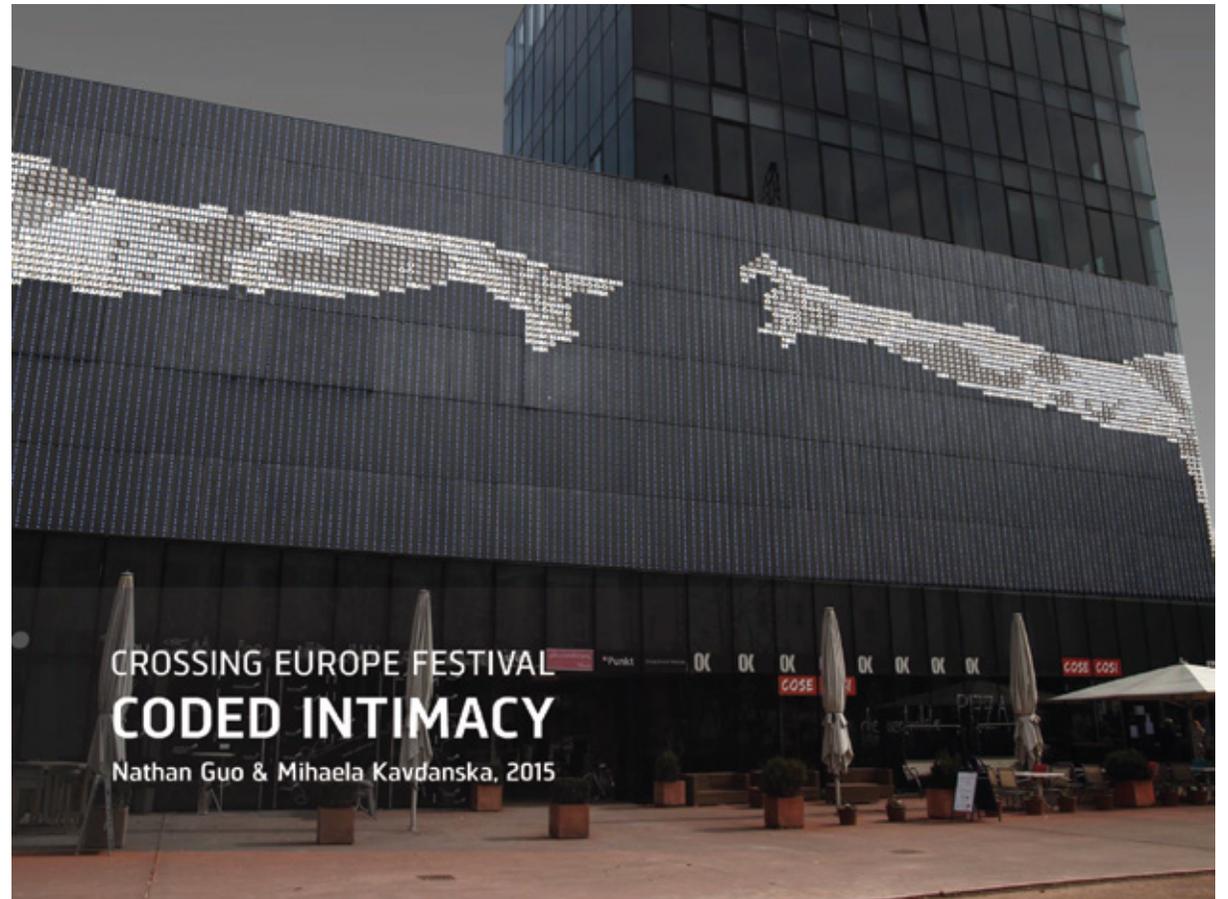




# Coded Intimacy

Building projection, Crossing Europe Film Festival, Linz, 2015  
In collaboration with Nathan Guo, CN

“Coded Intimacy” is facade projection remixing the film THE VISIT, by Michael Madsen. The project was awarded with the Energie AG price and presented at the Crossing Europe Festival in Linz, Austria. This project translates film into text and code by translating the moving image into ASCII code. It is not only a reference to an early computer language, but also transfers the films of the festival as moving images into public space in an unusual way.



# Coded Intimacy

Building projection,  
Crossing Europe Film Festival, Linz, 2015  
In collaboration with Nathan Guo, CN



# 10 Reimagined

Intermedia dance performance, 2015

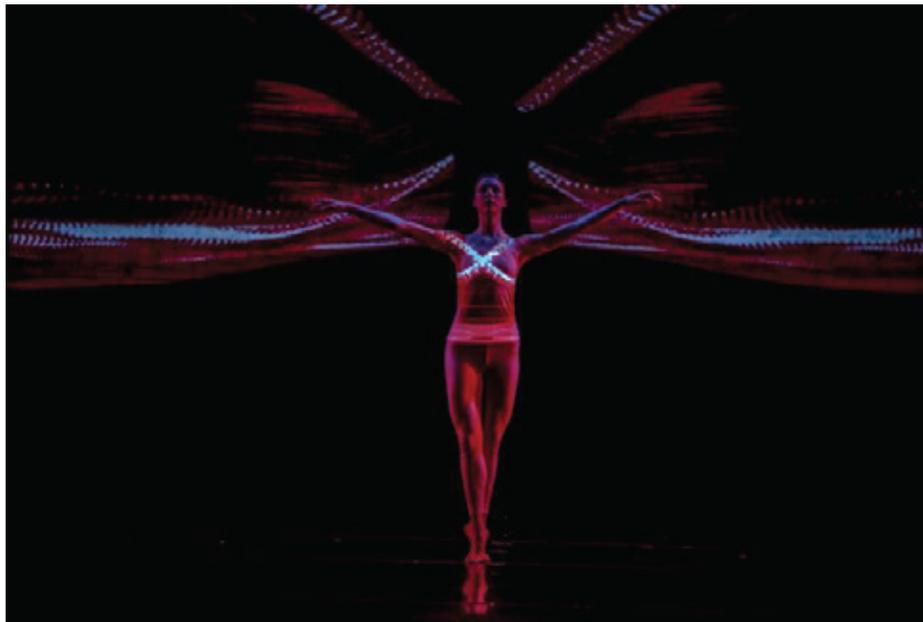
In collaboration with

Inlet Dance Theater, Cleveland, US & KOTKI visuals, RO/ AT

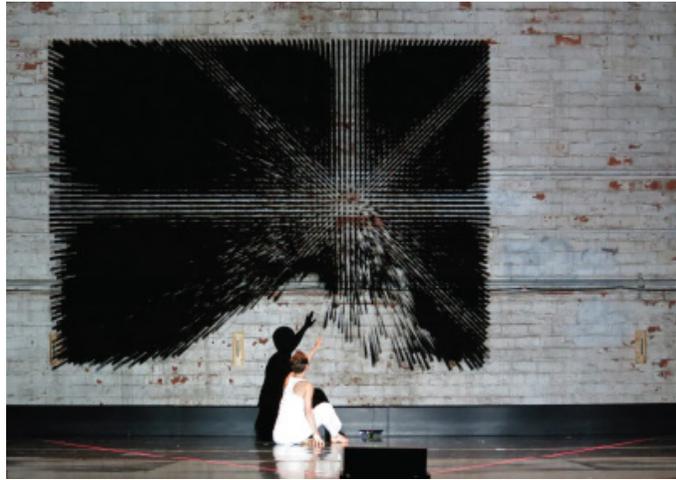


# Awaken

Intermedia dance performance, 2015  
In collaboration with  
Inlet Dance Theater, Cleveland, US & KOTKI visuals, RO/ AT



# Inner Dust



Intermedia dance performance, 2015  
In collaboration with Inlet Dance Theater, Cleveland, US & Catalin Cretu, RO



# 4th Skin

2013-2015



Real-time intermedia dance performance for three performers, 20', 2013

Real-time intermedia dance performance for two performers, 15', 2014

Participative interactive installation, 2014

Research workshop for dancers & media artists, 2014-15

"4th Skin" is a comment on the subjects of ephemerality, self-exploration, illusion of control and manipulation, using the point of view to challenge the viewer's perception of reality.

The identity and memory of one's body and its presence in a given context interact with the limits of the movements and the technology. The human body becomes an interface for interaction and surface for visual expression in the same time. The interdependence between performer, filming device and body projection, reveals another perspective on the relation between oneself and the world around.

The "4th Skin" project is part of



# 4th Skin

2013-2015

Ars Electronica Festival, Linz, 2013  
"Use at Your Own Risk", Victoria Art Center & MNAC Bucharest, 2014  
Vila-Real en danza, "Festival en Danza Breu", Spain, 2014  
Kinetica Art Fair, London, 2014  
"Dans/ Tehnologie/ Interactivitate", CNDB, Bucharest, 2014  
SoundART, Köln, 2014  
Unpainted Media Art Fair, Munich, 2014  
Post Screen Festival,, Lisbon, 2014  
Espacio Enter'14, Canarias, 2014  
International Meeting for Performance Research, Bilbao, 2015



Concept, artistic director, interactivity, real-time video, producer:

**Mihaela Kavdanska (RO/BG)**

Choreographer, real-time video & main performer:

**Dolma Jover Agullo (ES/ AT)**

Programming of the interactive platform for video mapping:  
**Cristian Iordache (RO)/ KOTKI visuals (RO/AT)**

Live Sound

**Sorin Paun aka Randomform (RO)**

Co-producers:

**Interface Culture Lab, Linz (AT) / KOTKI visuals (RO/AT)**

[www.interface.ufg.ac.at](http://www.interface.ufg.ac.at) / [www.kotkivisuals.com](http://www.kotkivisuals.com)



# 4th Skin

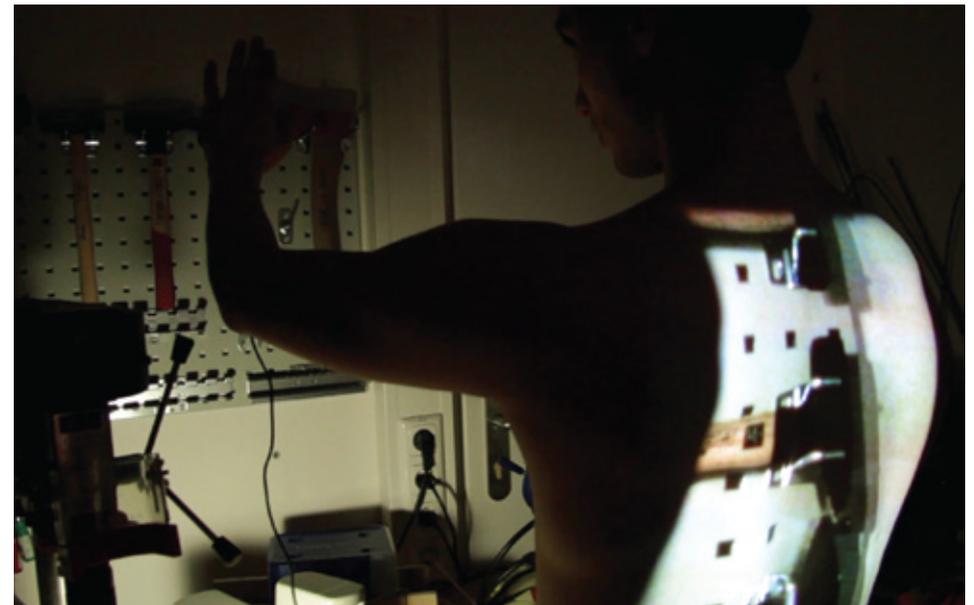
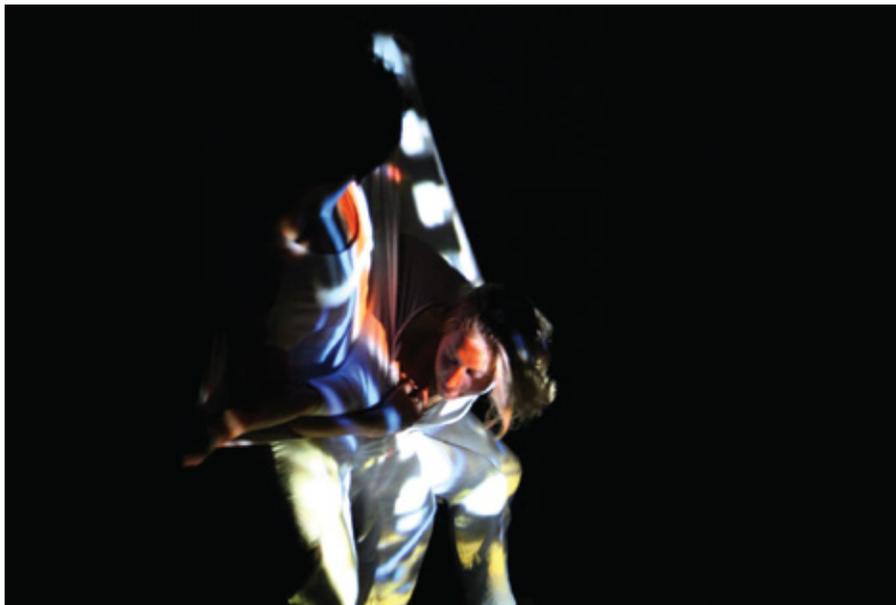
Real-time intermedia dance performance for two performers, 15', 2014





# 4th Skin

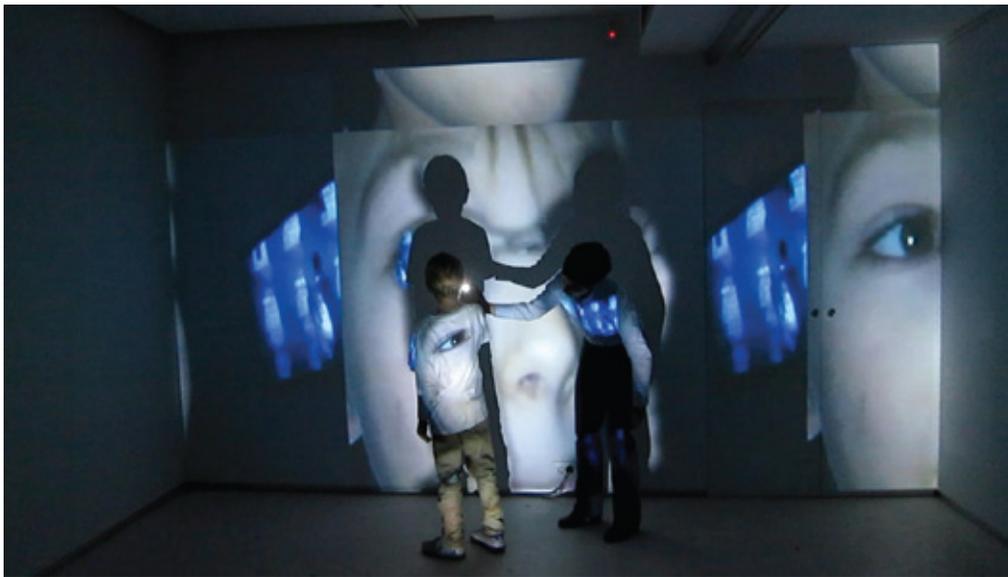
Real-time intermedia dance performance for three performers, 20', 2013





# 4th Skin

Participatory interactive installation, 2014



# Hacking Meditation - when stillness interacts

Concept, art direction, performative intervention in public space & video production:  
Mihaela Kavdanska  
MAX MSP Jitter developer: Cristian Iordache, RO

Exhibited as interactive video installation at:  
Ars Electronica Festival, 2014;  
"Art & Function", Kunsthaus Merz, 2016







# Visuals for theater, 2015-16

"Hamlet" | "The Little Prince" | "#Teenspirit" | București'21. 840 de versuri. 40 de poeți.





## CONTACT

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[www.avmotional.com](http://www.avmotional.com)

Mihaela Kavdanska works as intermedia artist, creative director, researcher, producer of art & culture events, curator of exhibitions & festivals. Bulgarian born, based in Romania and Austria.

Since late '90, she's been working on personal and collaborative projects, exhibited and performed in galleries, museums, dance centers & theaters around Europe, USA & Asia.

Mihaela Kavdanska creates live experience and process based art works, where the constant exchange of perspectives plays an important role. As visual artist, she's been interested in renewing artistic language and mastering both traditional and new means. Lately, she's been concerned with the creative balance between Art and Technology, focusing on immersive AV installations and intermedia dance performances, where the intermedia oneness plays main role.

Short selection of venues & events:

National Museum for Contemporary Art, Bucharest; Essl Sammlung Museum, Wien; National Museum of Foreign Art, Sofia; Cleveland Public Theater & Playhouse Square; Ars Electronica Festival; DAfest; Videomedija; Simultan Festival; CAMP Festival; Post Screen Festival; Kinetica Art Fair, VIENNAFAIR, eXplore Dance Festival, Crossing Europe Festival, Tanzhafen festival, etc.

Mihaela Kavdanska is initiator, co-founder & artistic director of AVmotional Platform, founded in 2004, in Bucharest. Since 2006, she is co-founder and creative director at KOTKI visuals, Art & Technology studio based in Bucharest & Linz. AVmotional Platform and KOTKI visuals are organizations run together with the media artist & producer Dilmana Yordanova.